

PERMIT FEE SCHEDULE
Effective February 01, 2013

Adopted and Approved by the Board of Selectmen at a Duly Posted Public Hearing: January 28, 2013
Per Title III, Chapter 41, Section 41:9-a

RESIDENTIAL

Permit Application Fee..... Major - \$100
Permit Application Minor - \$25

The application fee is due at the time of application and is non-refundable, even if the application is denied. Fee will be credited to granted permit.

Major Residential Building Construction.....\$.25 per square foot, per floor

New home construction and projects of \$50,000 or more: one (1) and two (2) family dwellings.

The fee is based on the exterior square foot dimensions per floor, including attached garages. The application and permit **do not** include any other permits (i.e. electrical, plumbing, mechanical, etc.).

Porches (as part of new construction)..... \$.35 per square foot
Decks (as part of new construction) \$.25 per square foot
Detached Garage (as part of new construction)..... \$.25 per square foot, per floor

Minor Residential Projects.....\$6 per \$1,000 (minimum \$25)

Fee is based on total cost of the project. This includes, but is not limited to, all construction projects such as: pools (above and in-ground), fences, stand alone and portable generators, electrical, plumbing, mechanical, septic, alterations, out buildings, gas installs, decks, roofing, windows, siding and retaining walls.

COMMERCIAL

Permit Application Fee..... Major - \$250
Permit Application Minor - \$50

The application fee is due at the time of application and is non-refundable, even if the application is denied. Fee will be credited to granted permit.

Major Commercial Building Construction\$.80 per square foot, per floor

New commercial building construction and projects of \$50,000 or more.

The fee is based on the exterior square foot dimensions per floor. The application and permit **do not** include any other permits (i.e. electrical, plumbing, mechanical, etc.).

Minor Commercial Projects\$8 per \$1,000 (minimum \$50)

Fee is based on total cost of the project. This includes, but is not limited to, all construction projects such as: re-fits, up-fits, renovations, change of use, addition of sprinkler or fire alarm systems, stand alone and portable generators, electrical, plumbing, mechanical, septic, alterations, out buildings, gas installs, decks, roofing, windows, siding, and retaining walls.

CONTINUED

MISCELLANEOUS FEES

Re-Inspection Fee \$30 per inspection

This fee is required when an inspection fails, is not ready at time of inspection, or responsible party is not on site for the inspection. Fee must be paid when a re-inspection is scheduled.

Test Pits \$35 first, \$15 each additional

This fee is to witness test pits and is per house lot, per occasion. The Town of Greenland requires a test pit for each 500 gallons of design or fraction thereof.

Septic Plan Review \$25 per system

If the initial plans are unacceptable or denied, and additional \$25 will be required to review a new design.

Septic Install, Repair or Replacement \$25 per system

Driveway Permit \$25

May require additional permit from the State of New Hampshire

Signs – New or Replacement..... \$30 per sign

If the cost of the sign plus installation exceeds \$500, a **building permit** is required in addition to the sign permit.

Road Excavation Permit \$35 per trench

Needed when work requires the disturbance of any paved portion of the road.

Plans/MyLars: Review Corrected

Review of corrected plans/mylars returned uncorrected from Rockingham County due to county regulations.

Temporary Storage Trailer Permits \$30

Ninety (90) day permit (amended 04.01.10)

OCCUPANCY PERMITS

Residential \$50

Commercial \$100

Required for change of use or occupant; includes inspection by Fire Inspector.

RSA 676:17

Requires adherence to local ordinances, codes or regulations and adherence to specifications of any plot or plan approved by local land use boards and decisions of local administrators.

Fine: Violation – First Offense\$275 per day

Fine: Subsequent Offenses\$500 per day